# OF GONDOLIN



for Flute & Piano

Phillip A. Cooke

## OF GONDOLIN

### for Flute & Piano

(2007)

#### PERFORMANCE NOTES

		the bar. n before the beat. ually change playing style.		
Note for the	pianist			
Ped (ad lib) indicates to use an aim indicates to keep per indic		e an appropriate amount of pedal, at the peep pedal held down until instructed.	n appropriate amount of pedal, at the player's discretion pedal held down until instructed.	
Duration:		6 minutes		
For Kerry-Ann	Searle			
First performed	d by Ensemble l	sis in Christchurch Cathedral, 30 October	r 2008	
Cover photograph:		Tuor reaches the hidden city of Gondol	lin (Nasmith)	
For more information:		www.phillipcooke.co.uk		
© Phillip A. (	Cooke (2007)			

#### PROGRAMME NOTE

"In time the city was made stronger and fairer than any other city that has ever been in Middle-earth, for Turgon never ceased to add to its strength, and its beauty. High towers were built, and mighty walls; yet the towers were slender pinnacles of grace and proportion; and the walls shone in the sunlight."

(J.E.A. Tyler, *The Tolkien Companion*, MacMillan, 2002)

*Of Gondolin* is inspired by, and loosely based on the fictional city of the same name as featured in J.R.R. Tolkien's *The Silmarillion*. To go into the full details of the history and background to Gondolin would be a long and unnecessary process, as *The Silmarillion* is a dense and prosaic novel that is really for Tolkien aficionados only. That being said though, the fate of Gondolin is analogous to many empires or civilisations throughout history.

Gondolin is a hidden city in which the inhabitants have chosen to hide away from the trouble and strife that is besetting the rest of the world. It is a beautiful place, circled by impenetrable mountains; cold and austere but full of awesome majesty. The city prospers for hundreds of years whilst outside its walls the rest of the world is succumbing to darkness. Unfortunately, Gondolin is betrayed and its demise is both devastating and total.

My work begins with a Prelude which aims to show the darkness that surrounds Gondolin and the savage mountains that keep the city hidden. The Fanfare aims to show the grandeur of the city, trumpets heralding returning nobility or the king. The Lament simply shows the end of Gondolin as the remnants of its inhabitants are forced to flee into the night and ultimately perish.

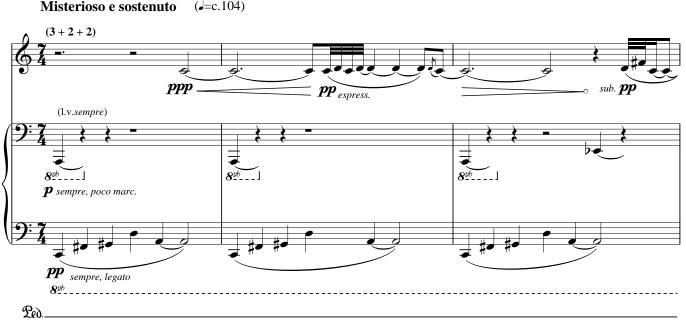
PAC

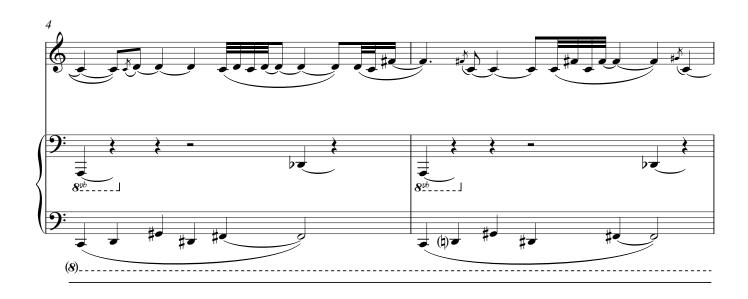
### OF GONDOLIN

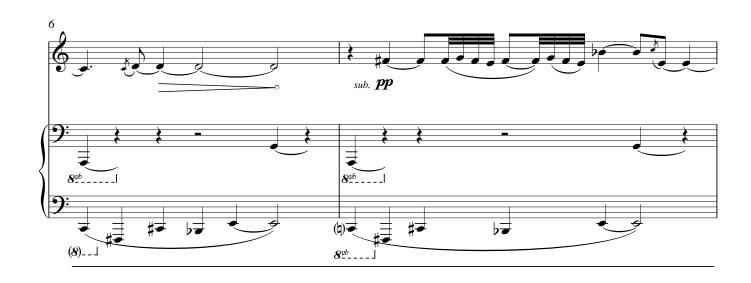
for Flute and Piano A I. Prelude

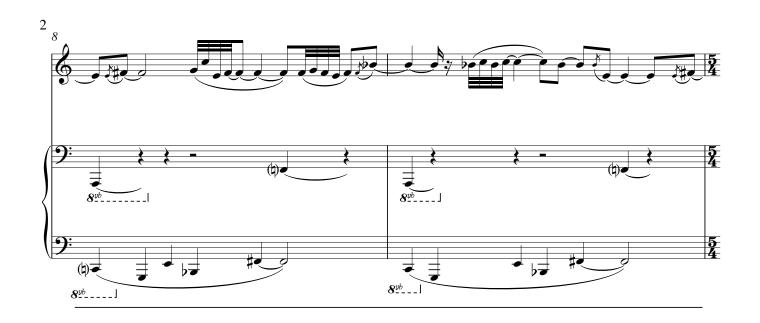
PHILLIP A. COOKE (2007)

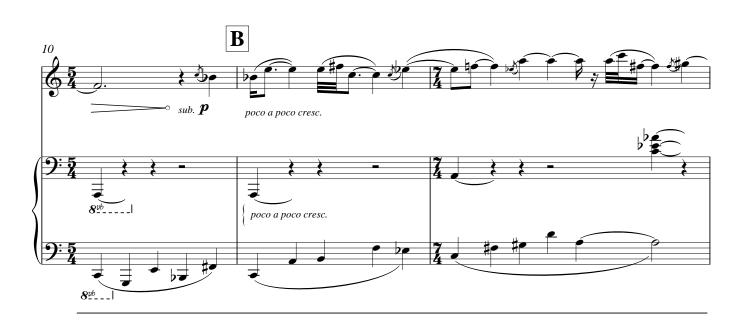
Misterioso e sostenuto (=c.104)



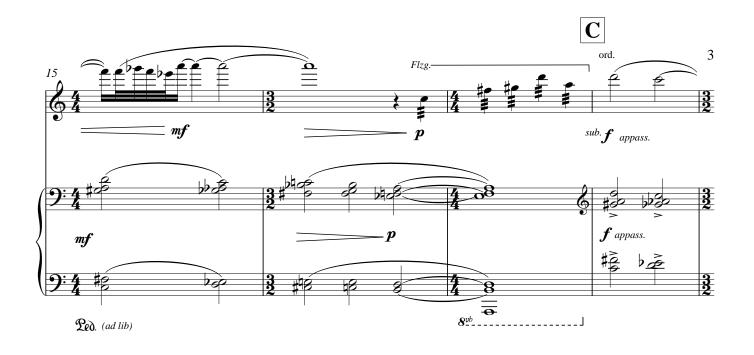


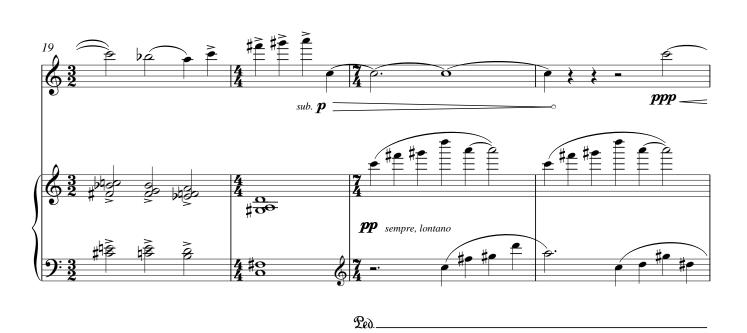


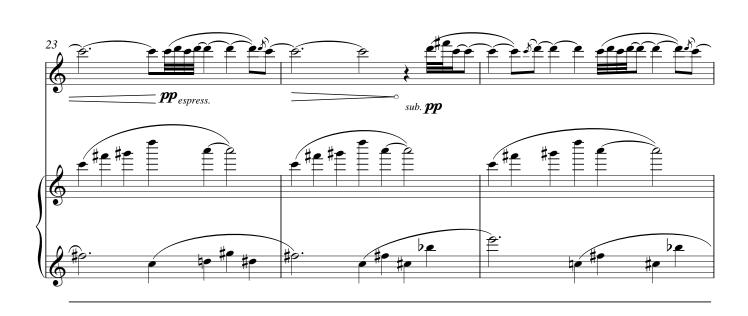


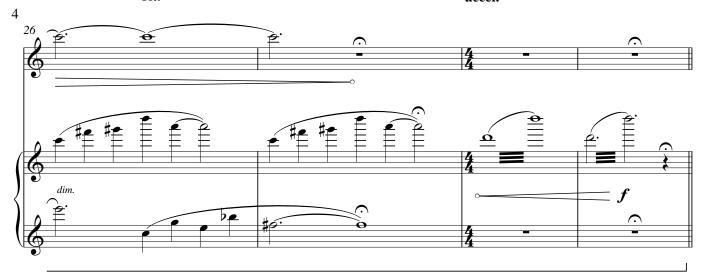










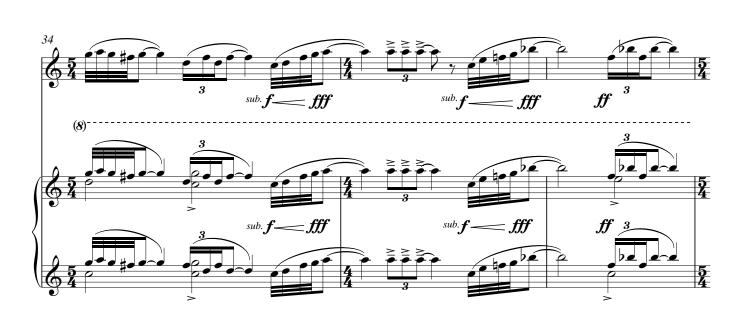


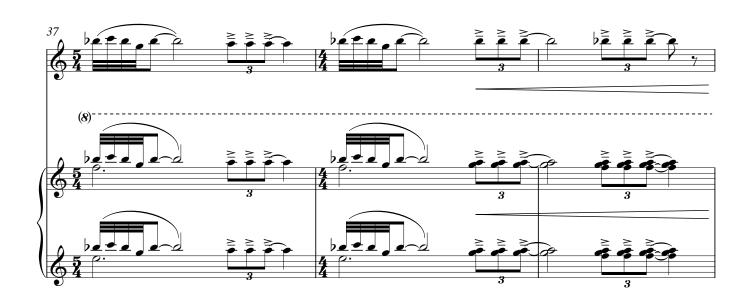
attacca

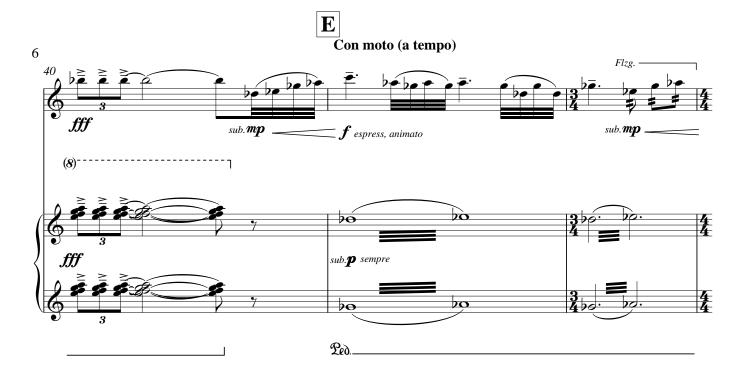


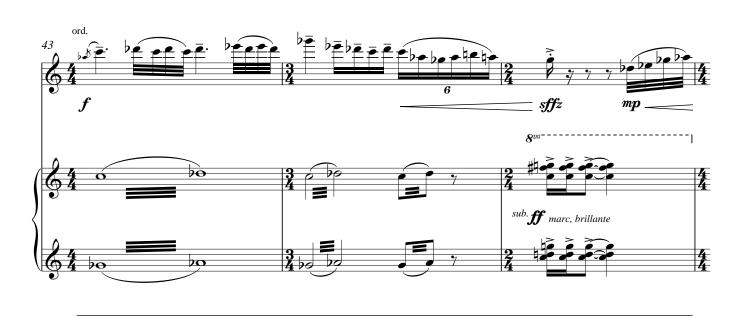
Led.

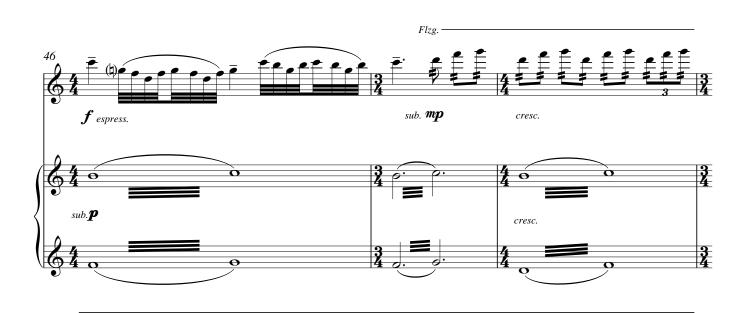


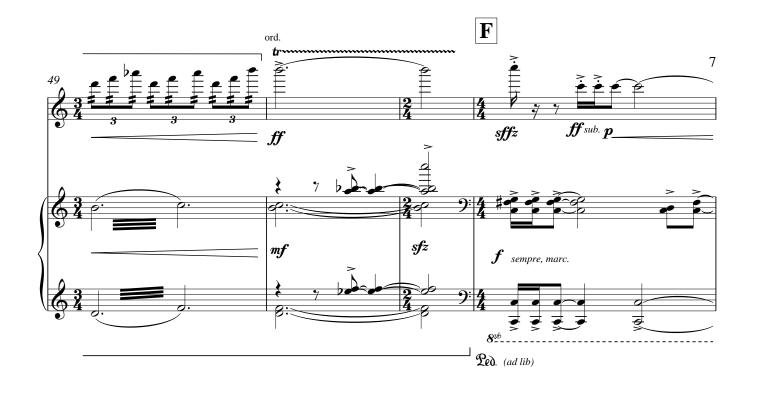


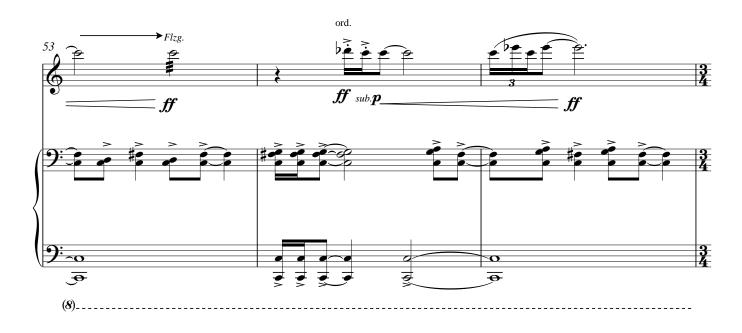


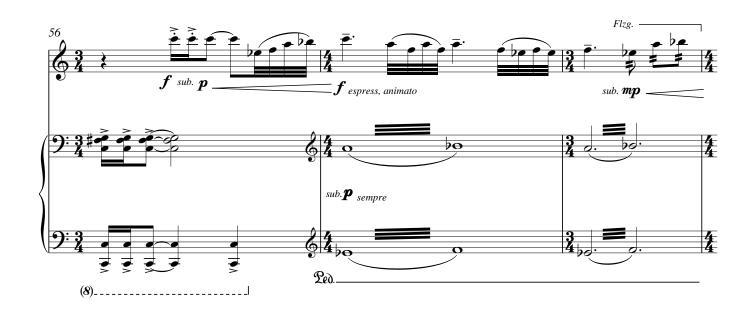


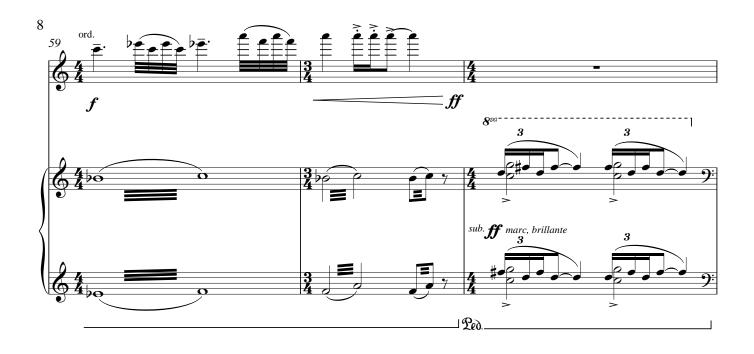




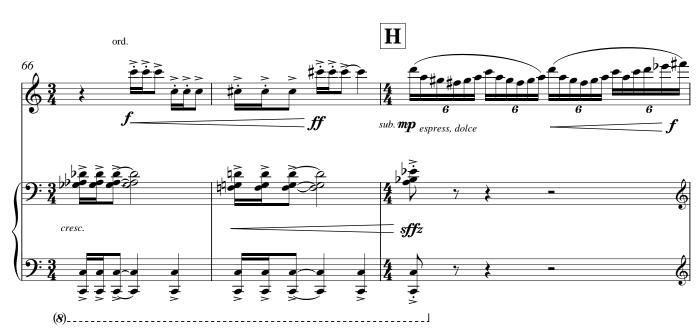


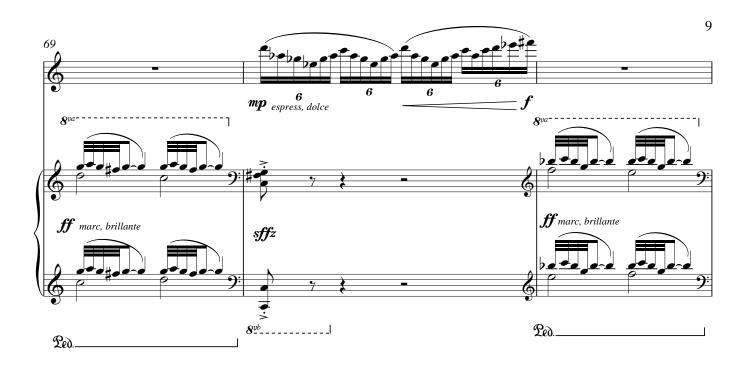


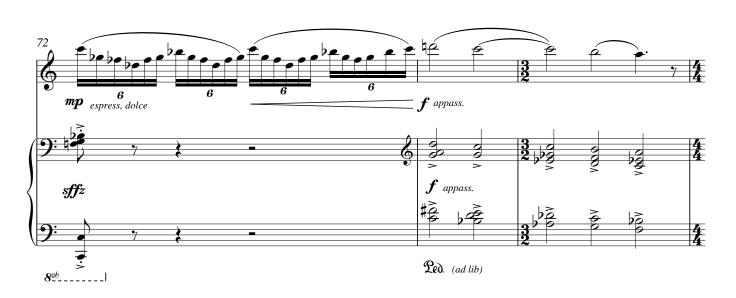


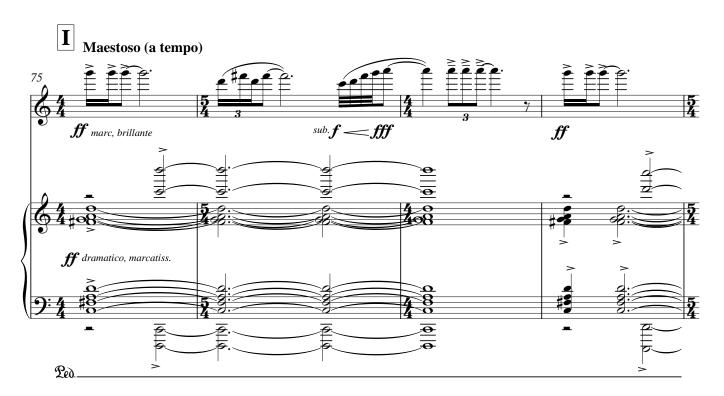


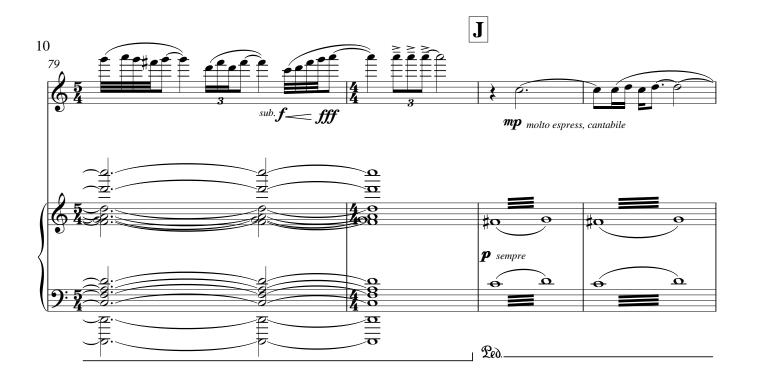


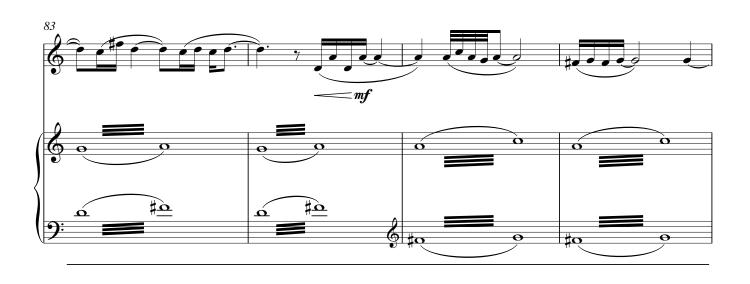


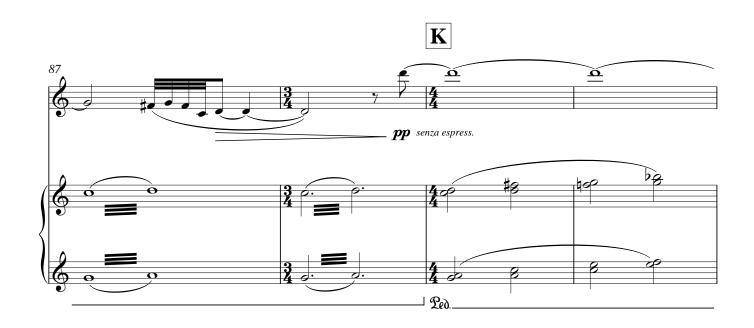


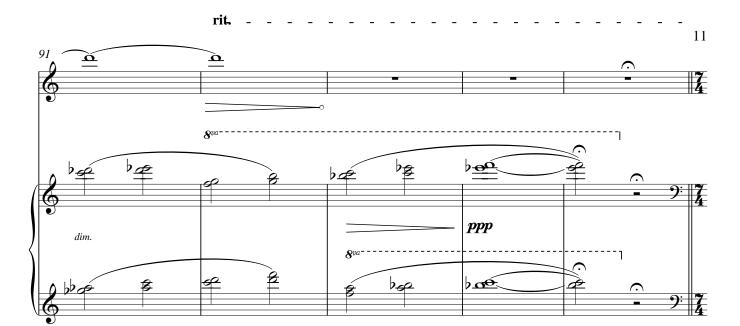








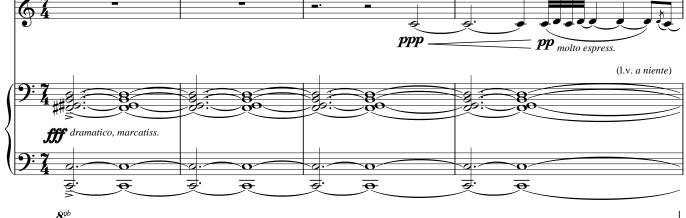




\_\_\_\_\_\_ attacca



Adagio mesto (tempo rubato) (=c.104)

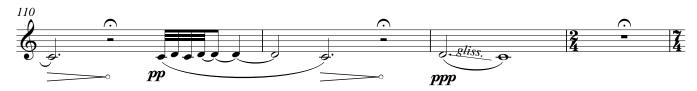








poco a poco rit. al fine. - - - - - - - - - - - - - - - - - -



13 (becoming more breath - tone) → breath

114  $\bigcirc$  $\bigcirc$  $\bigcirc$ gliss. ppp dim. al fine.

Sedbury Park Sept - Oct 2007